

Long Term Plan Art



Year 8

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Unit	<u>Food Art:</u>		<u>Pop Art:</u>		<u>Portraiture:</u>	
Skills, Knowledge and Learning	<p>Pupils this term will explore more contemporary artists and develop/ refine their observational drawing skills further from year 7 through contextual studies of Photorealist painter Sarah Graham and experiments into her hyper realistic techniques and topic of art. Pupils will compare and contrast the opposites of Mosaic making to the photorealism of Sarah Graeme. Pupils will move on to two other artists, Claes Oldenburg and Roy Litechensiten whose art also is heavily influence through food related items. Pupil will experiment making overlarge food sculptures of their own choosing, using the sketchbooks to plan, direct and communicated their ideas. Pupils will peer assess and evaluate their work throughout each project, listening to feedback and taking advice as well as giving constructive feedback finding their voice and opinion about each artist. Pupils will explore mono printing similarly to year 7 unit 1. Pupil will have the basic understanding of how to use ink and the process of mono printing but will practice refining their printing skills through several studies/prints of Biscuits inspired by Roy Liechtenstein. Lastly, pupils will practice colour blending and be introduced to tones, tints and shades using Oil pastel to create biscuit drawings that demonstrate artistic understanding of Roy Litechensiten and Sarah Graeme.</p> <p>This unit will follow into unit 2 where pupils learn about Pop art and the heavy influence of consumerism- mostly everyday food items. Pupils will revisit tones, tints and shade in unit 3 of Year 8.</p>		<p>Building on from unit 1, pupils will begin to investigate the Pop art movement and its influence on the world. Sarah Graham's and Roy Lichtenstein's clear Pop Art influences provide a source of familiarity from the previous term, which will enhance pupils existing knowledge and understanding of this art movement. Pupils will learn to recognise Pop artwork and create several art pieces using elements of the pop art style. Pupils will explore artists Keith Haring, to create illustrations in his style, Andy Warhol to create a poly block repetitive print of an everyday food item and lastly will create a 3D project of their own design of a comic book style Onomatopoeia. Within each body of work, pupils will research and take inspiration from variable sources to encourage them to invent and create their own works of art while Andy Warhol, Keith Haring and Roy Lichtenstein's influences inspire colourful cartoon like drawings and prints.</p>		<p>Pupils will continue to develop their observational skills through exploring drawing using a variety of drawing mediums such as charcoal, graphite, pastel and pens. Pupils will implement several elements of art though the study of portraits as they experiment in creating Form, Lines, Texture and Colour through colour mixing sessions and learning mapping techniques for drawing with accuracy such as the grid method. Pupils will draw a baseline self-portrait and a final self-portrait highlighting how each week they have progressed in learning a new skill on face proportion, establishing how to draw with more accuracy using drawing techniques such as drawing shapes, forms and applying tones to face features. In doing so, pupils will practice colouring mixing of tones, tints and shades using paint to create skin tones to apply to their self-portraits. As pupils study several artists and their distinct style they will practice observational drawing skills, aiming to represent realism linking back to their unit 1 topic. Pupils will demonstrate creative independence through designing their final self-portrait, capturing the essence of each artist studied. Pupils will have the freedom to choose their most favourable artist and styles they want to explore, demonstrating pupils are taking creative freedom and leading their decision making.</p>	

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<p>NC/Qualification Objectives</p>	<ul style="list-style-type: none"> • Consider approaches used in Photorealism P13#1 • Experiment with painting technique. P13#4. • Photograph objects from different angles. P10#9/10 • Reflect the style of others in your choice of materials and techniques (experimenting with painting technique). P113#4 • Record your initial ideas and observations P13#8 • Developing own ideas into a final piece. P14#1 • Use information from sketchbooks. P14#2 • Create a simple mosaic pattern. P11#8 • Use a computer to create a mosaic pattern. P11#7 • Classify objects by colour and shape. P11#18 	<ul style="list-style-type: none"> • Compare the ideas and methods used by others P13#1 • Show some awareness of scale. P13#3 • Consider the purpose and design of familiar object. P13#5 • Draw what they see rather than what they know. P13#8 • Consider views and suggestions from others about their work. P13#15 • Know when their work is complete P13#16 • Is familiar with the work of some famous artists. P13#18 • Makes several design ideas for a piece of work. P14#1 • Use information from their sketchpads and scrapbooks. P14#2 • Make a model of a 3D design. P14#4 • Use a variety of print making techniques. P14#6 • Consider the visual interest of their work. P14#12 	<ul style="list-style-type: none"> • Compare the ideas and methods used by others P13#1 • Show some awareness of scale. P13#3 • Consider the purpose and design of familiar object. P13#5 • Draw what they see rather than what they know. P13#8 • Consider views and suggestions from others about their work. P13#15 • Know when their work is complete P13#16 • Is familiar with the work of some famous artists. P13#18 • Makes several design ideas for a piece of work. P14#1 • Use information from their sketchpads and scrapbooks. P14#2 • Make a model of a 3D design. P14#4 • Use a variety of print making techniques. P14#6 • Consider the visual interest of their work. P14#12
<p>Enrichment/ Experiences</p>	<p>Cadbury World- To learn packing and branding design and the colour theory/ typography to support their art projects</p> <p>Sweet taste testing- To experience sweets and how their packaging/ branding matches with the sweet</p>	<p>Visit Art gallery- To see other artist contemporary or historical using pop art style to gain ideas on own work such as methods or topic</p>	<p>Visit Art Gallery- To view large scale paintings from a wide selection of artists who use cubism so pupils gain inspiration for their work.</p> <p>World Heritage Day, Shakespeare day, St George's day.</p>
<p>Curriculum End Point / Goal</p>	<p>Pupils will have studied the movement Photorealism and in particular the work of Sarah Graham. They will recognise key features of this movement and its links with Pop art. They will have practiced and improved their observational drawing skills to attempt recordings from primary sources with some accuracy. Photo manipulation may have been used to enhance developments into final pieces and they will have recognised and replicated processes used by Sarah Graham including layered painting and mosaic making. Pupils will have experience mono printing within this topic following on from year 7 and will have learnt new terminology of tones, tint and</p>	<p>Pupils should have increased their knowledge of the Pop art movement and one of its greatest artists. Pupils will develop confidence in interpreting and recreating the style of Andy Warhol and will have experimented with printing with poly block and a press screen-printing technique while developing their own creativity through investigations and planning of ideas. They will be able to make connections with Andy Warhol, Roy Liechtenstein and Keith Haring and show reflective evaluations through their own Pop Art-styled works and through written and verbal communication.</p>	<p>By the end of this unit pupils will have increased their knowledge of different art mediums and techniques through the study of several vastly different artists. They will be familiar with features of their artwork, showing respect and thoughtfulness through investigations in techniques or methods used through history and contemporary artists. Pupils will learn a weekly study into each artist and use this knowledge to guide their planning for each project of the portraiture. They will be able to share their views about artwork, identifying similarities between their own and others work, adapting and improving their work and acknowledging their success. Pupils will have had an</p>

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shades to enhance their prints inspired by Roy Litchensiten. Pupils will have explored contrasting artists where they make over scaled food sculptures showing skills in working in different styles, mediums and techniques.

introduction into new methods of creating artwork and will have had opportunity to build on previous units' knowledge through study of colour theory as they explore how to mix tones, tints and shades based off an image they have taken, creating a realistic painting of a face feature. Pupils will be more confident in using paint and colour mixing as well as learning mapping techniques for drawing with accuracy.